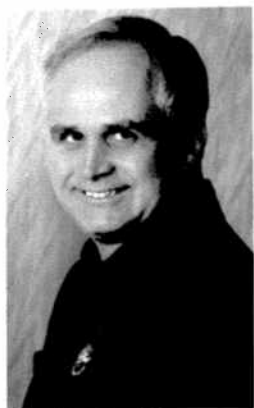


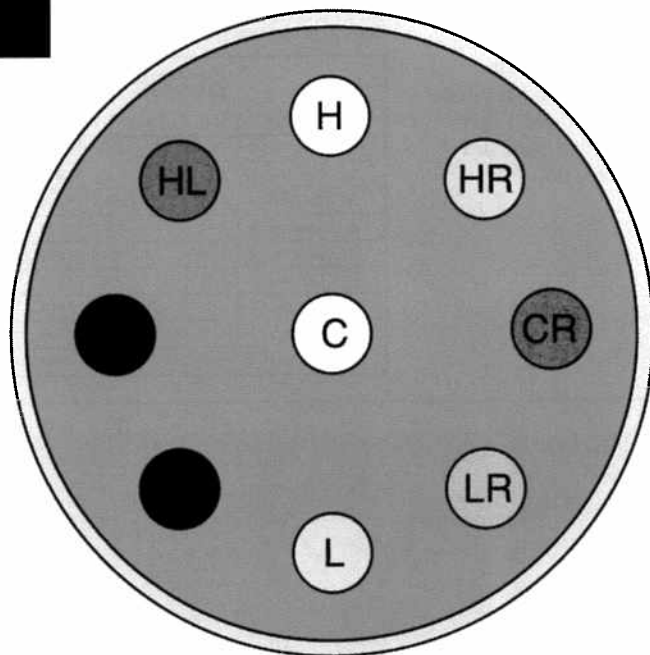
# How to Play Position

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This is the third in a series of lessons on how to make the cue ball go where you want it to after you make the shot, or how to play *position*. You can alter the path of the cue ball after it hits the object ball by the application of english. English is cue ball spin applied by striking the cue ball off center. This spin is referred to as right, left, high, and low or any combination thereof, such as high right, or low left (see **DIAGRAM 1**, Cue Ball). Remember, english is not always needed to play position. Often the desired position play can be obtained by just having the proper speed on the cue ball.

Practice the shots in **DIAGRAM 2**. The table is divided into six sections. Keeping in mind that initial experiments with english should be done with easy shots, note the short shot at the corner pocket with a slight left hand cut. Alongside the diagram are the english and speed directions needed to make the cue ball end up in the desired section.



**DIAGRAM 1**  
CUE BALL

English is caused by addressing and stroking the cue ball off center causing it to have spin or *english*.

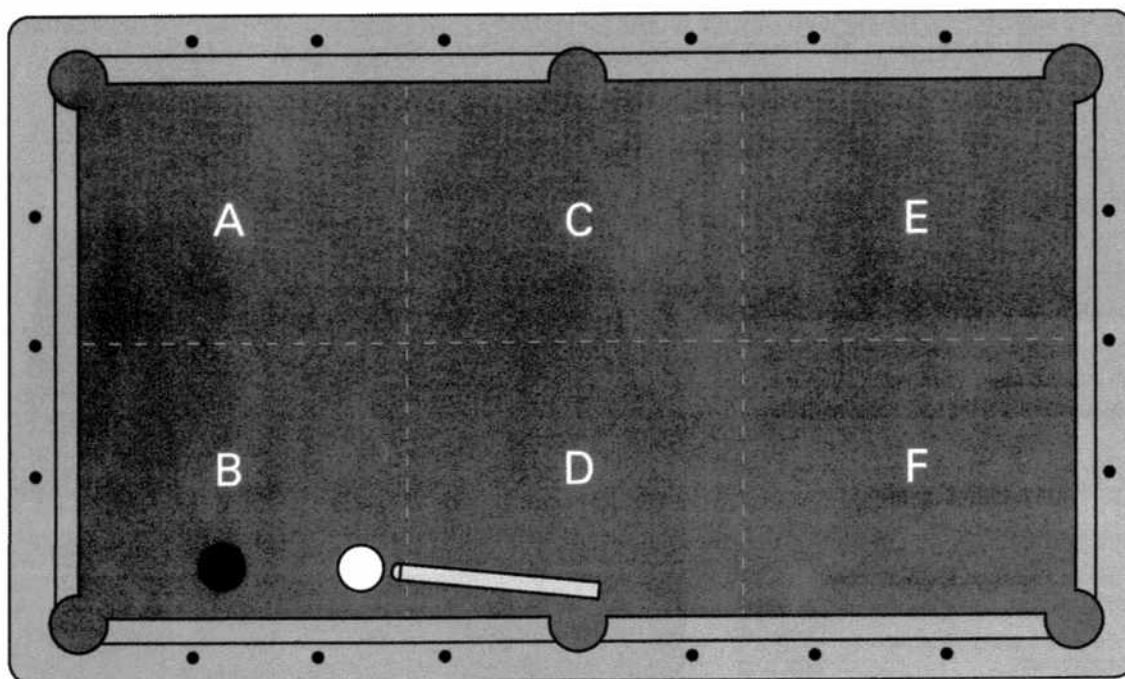
HR = High Right, LL = Low Left,  
CR = Center Right, etc...

Speed is expressed as:

- L (Light)
- M (Medium)
- F (Firm)
- H (Hard)

English directions are expressed first.

*Example:* HR-M means High Right english and a Medium stroke.



**DIAGRAM 2**  
TABLE

- Section A — HR-M
- Section B — H-L
- Section C — HL-F
- Section D — CR-M
- Section E — CR-H (very difficult)
- Section F — HR-F